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How to Make a Good Presentation

Seminar: Robot Learning

Winter Semester 2024/25

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With every presentation...

you present your work...
and **yourself!**

Outline

1. Slides: Content & Layout

2. Presentation

3. Conclusion

Slides

Content & Layout

Slides

Quick Remarks

- Typically done **long** before the presentation
 - Rule of Thumb: At most 1 slide per minute
- Tool to help you convey **your message**
 - Images, Videos, Graphs, Animations, etc.
- Not meant as a **teleprompter**
 - Do not read from the slides

Slides

Structure of Scientific Presentations

- Introduction and Motivation
 - State-of-the-Art
 - Approach
 - Experiments and Results
 - Conclusion
-
- Brief **Outline** slide
 - Use **Section** break slides
 - Guide your audience

Outline

1. Introduction & Motivation
 2. State-of-the-Art
 3. Approach
 4. Experiments & Results
 5. Conclusion
-

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Part 2. Methodology

Our brilliant idea that nobody
thought before and which
lead to awesome results

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The Sections

The Sections

Introduction and Motivation

Describe:

- The **problem**
- Why is it **relevant**?
- The open **question**
- **How** your approach tackles this question?

Why should people care about your work?

The Sections

State-of-the-Art

- Mention **relevant** past approaches
- How does your work go **beyond the SotA**?
- Balance between praise and criticism:
 - Mention what other approaches do and what they solve (be friendly, make the authors happy!)
 - Point out their drawbacks without diminishing their worth
 - Specify in which way your approach is better (do not downplay the work of others!)

The Sections

Approach

- Intention:
 - **Not to show off your skills!**
 - Make your audience understand **how** your approach works
- Provide technical details and **intuition**
- Use **graphics** and **examples** to explain technical details

The Sections

Experiments and Results

- Explain your **experimental setup**
- Should **back up your claims**
- Demonstrate your approach has the **desired features**
- Illustrate that your approach is **better than previous ones**

The Sections

Conclusion

- Describe the **contributions** of this paper

- A good first sentence:

“We presented a novel approach to ...”

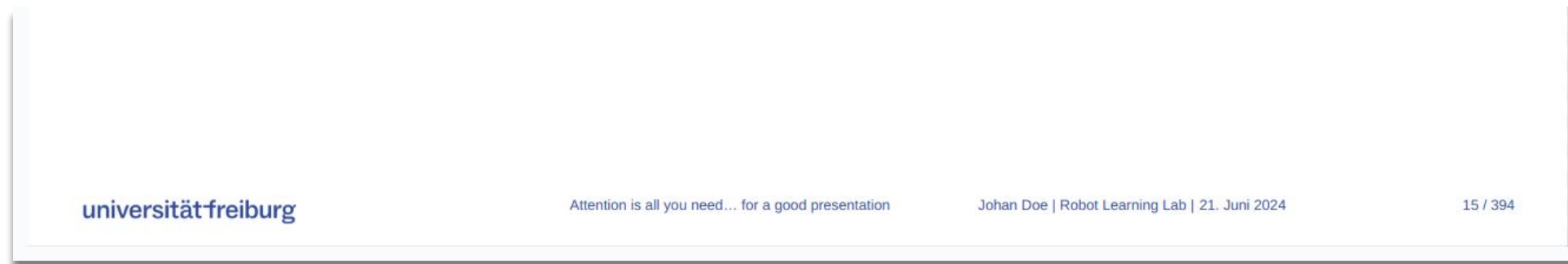
- Highlight the **key idea** of the work
- Talk about **limitations**
- How they can be addressed in **future work?**

Slide Design

Slide Design

Quick Remarks

- Use the provided [template](#)
 - Font size might be too small (18pt)
- Use the **footer** area



Slide Design

Bullet Points

- Only use a bullet point when you have **multiple** things to list
- Line distance between bullet points
- Manage headline vs. content space vs. negative space

Slide Design

Text

- Use **Sans-Serif** fonts:

- Avoid Serif fonts, *Comic Sans*, *Papyrus*, **WordArt**, ...

Left aligned text is easier to read...

... than centered text

- Avoid **clutter** / too much text
- Adjust **font size** based type of presentation (Zoom / in-person)

Slide Design

Text Color

- Dark text on light background (easy to read)
- Light text on dark background (not so easy to read)
- Check readability
- Check readability
- Check readability
- Check readability
- Red and green are hard to distinguish for a large fraction of the population
- Check readability, maybe **ask others!**

Slide Design

Abbreviations

- Abbreviations reduce the length of the text
- Use them **sparingly!**
 - Make you appear like an insider,
 - while others feel like outsiders
- Avoid abbreviations (unless they are **common**)
 - DIY, ASAP, UK, USA → Common abbreviations
 - PQ, SQ, RQ → Uncommon abbreviations

Slide Design

Font Size

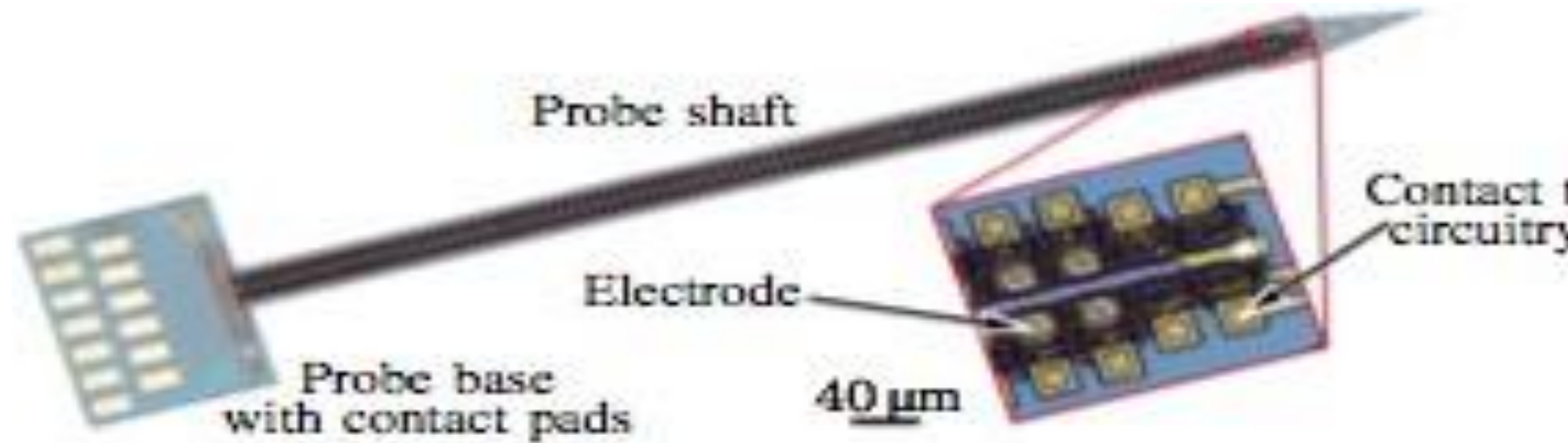
- Not an eyesight test:
 - Make sure that everyone can read the text (26Pt)
 - Make sure that everyone can read the text (23 Pt)
 - Make sure that everyone can read the text (20 Pt)
 - Make sure that everyone can read the text (16 Pt)
 - Make sure that everyone can read the text (14 Pt)
 - Make sure that everyone can read the text (12 Pt)
 - I could write whatever I want, nobody will notice (10 Pt)
- The caption should not be smaller than text on the slide

Slide Design

Figures

- Prefer **vector graphics** over raster images
- Grab an image from a paper at the **highest resolution**
 - Find original > Extract from PDF > Screen Capture (zoom in!)
- If the image is pixelated, redraw the figure!
- To check, connect your computer to an LCD monitor and check the quality by going close to the screen

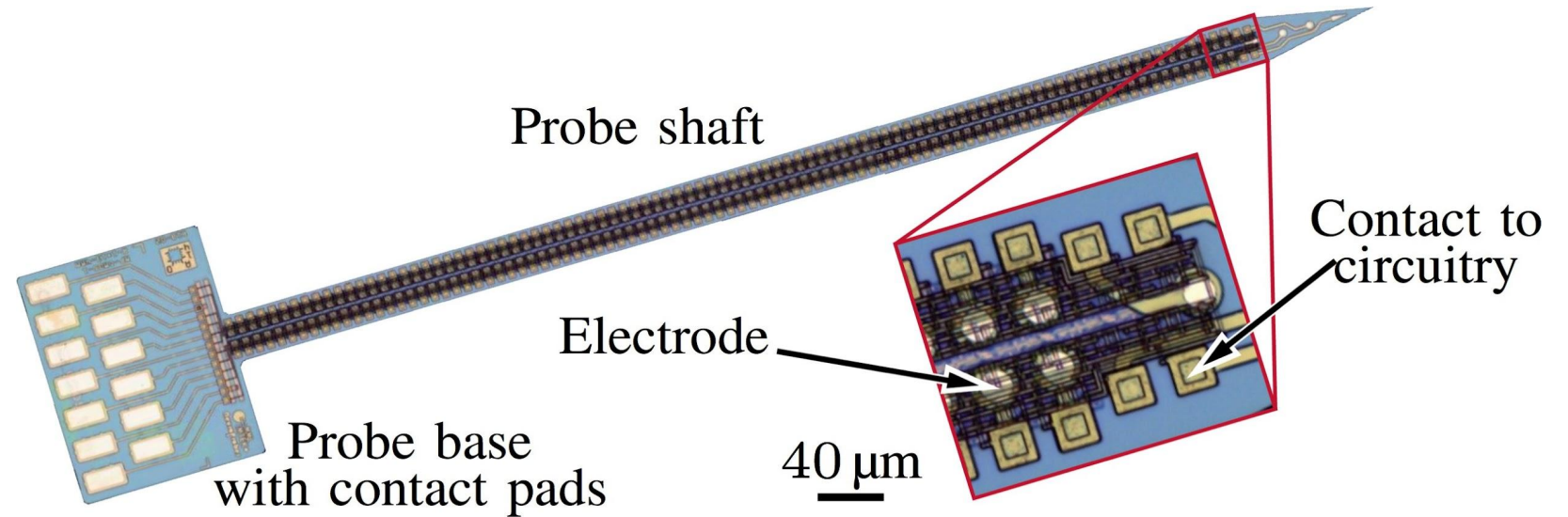
Slide Design Figures



- A couple of issues with this figure ...

Slide Design Figures

- Check
 - Resolution
 - Aspect Ratio
 - Crop
 - ...



Slide Design

Algorithms and Equations

Algorithm 1 Coverage(S)

```
1:  $C \leftarrow S$  // Set the current node to  $S$ 
2:  $\mathcal{P}_{aux} \leftarrow C$ 
3:  $\mathcal{P} \leftarrow \emptyset$ 
4: while 1
5:    $\forall n \in \mathcal{P}_{aux}, m \in \mathcal{N}, \|c_n - c_m\| < M_R \cdot e_{cell}$ 
     visited( $m$ ) = 1
6:    $\forall n \in \mathcal{P}_{aux}, m \in \mathcal{N}, \|c_n - c_m\| < 2M_R \cdot e_{cell}$ 
     overlapped( $m$ ) = 1
7:    $\mathcal{N}_C \leftarrow \{n \in \mathcal{N} \mid \|c_n - c_C\|_\infty = (2M_R + 1) \cdot e_{cell}$ 
     and overlapped( $n$ ) = 0 and  $g(n) < \infty\}$ 
8:   if  $\mathcal{N}_C \neq \emptyset$ 
9:     find  $M \in \mathcal{N}_C$  with minimal  $g$ 
10:  else
11:    D*( $C$ ) and stop at visited( $M$ ) = 0
     or  $\|c_M - c_o\|_\infty = e_{cell}, o \in \mathcal{O}$  and  $\exists n,$ 
     visited( $n$ ) = 0,  $\|c_M - c_n\| < M_R \cdot e_{cell}$ 
12:    if no such node  $M$  exists
13:      return  $\mathcal{P}$ 
14:    end
15:  end
16:   $\mathcal{P}_{aux} \leftarrow \mathcal{P}_{aux}(C, M)$ 
17:   $C \leftarrow M$  // Set the new current node
18:   $\mathcal{P} \leftarrow \mathcal{P} \cup \mathcal{P}_{aux}$ 
19: end
```

[Dakulovic et al., IFAC 2011]

Slide Design

Algorithms and Equations

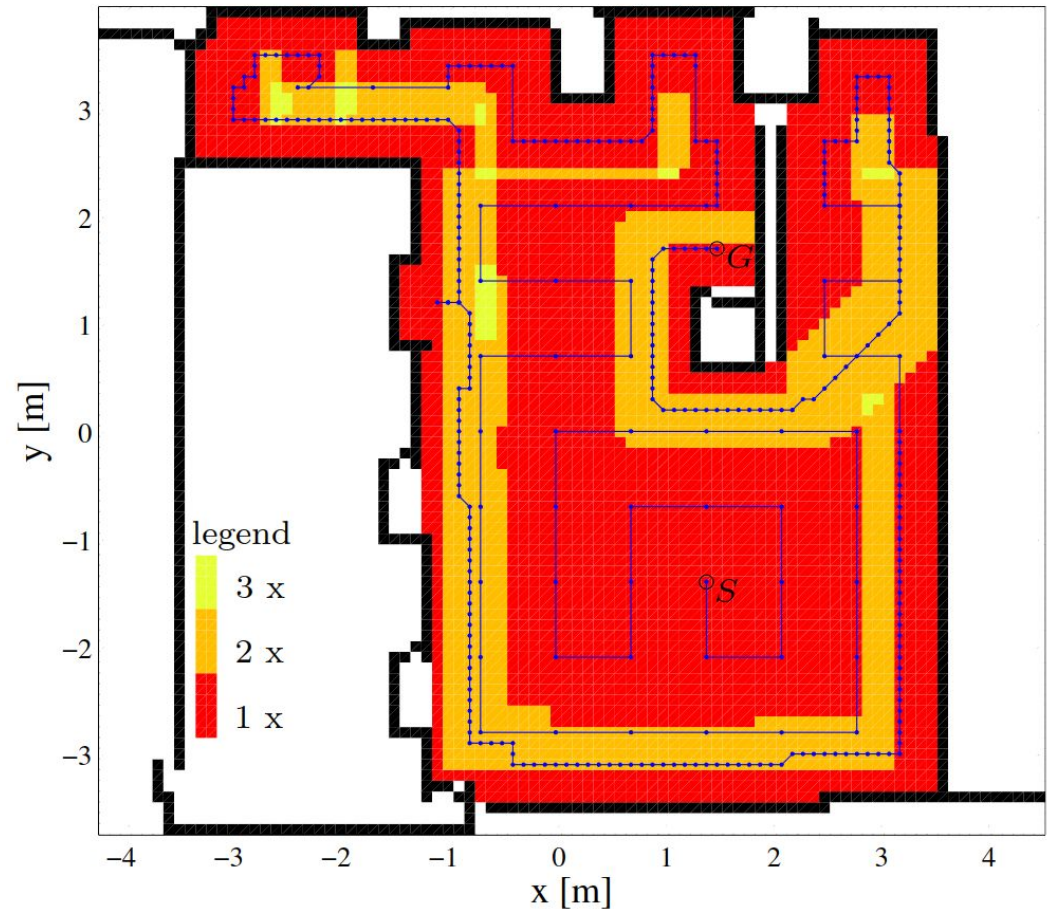
- Algorithms are **boring** / hard to present
- Same goes to equations
 - Nobody remembers symbols introduced in previous slides
- Keep them in the **appendix** in case someone asks for details

Slide Design

Algorithms and Equations

Instead:

- Introduce the **idea**
- Use **diagrams** or **animations**
- Design **toy examples** to explain:
 - the inner workings
 - important features of the algorithm
- What should audience take away?
 - **Intuition** behind your algorithm
 - General idea of how it works



[Dakulovic et al., IFAC 2011]

Slide Design

Tables

My not so awesome results

Baseline	Acc	mAP	AP ₅₀	AP ₇₅	AP ₉₀	AP _s	AP _m	AP _L	MSE
MLP	65.17931499	51.10769197	48.96746961	54.61312357	0.947493075	87.147549	73.80109773	65.17931499	1.537611e1
ResNet	63.5059482	74.204388	58.83328263	43.3834097	0.5307199053	69.69859185	59.92916455	63.50959482	9.999999
RNN	94.09628891	54.46471774	<u>94.473017</u>	98.18218359	0.8399473363	63.07418726	64.85948246	94.096291	8.645
Transformer	86.43944795	55.96271	79.16797267	89.20976538	0.6289675	4.570553e1	45.32042211	86.4344795	5.277434
GCNN	46.42088664	68.24851811	84.03977	65.50471894	81.19881366	73.95157154	54.41238821	46.4208664	<u>4.785</u>
Ours	89.44789127	<u>80.4517</u>	96.288	<u>92.04034965</u>	<u>81.55</u>	92.28013688	97.2400282	<u>99.37020661</u>	0.77954122
DinoV2	99.37020661	62.41543812	77.05379813	0.608938	91.44263909	41.51532745	91.77551728	94.37661	6.774
Diffusion	53.57308955	57.0322709	80.13649621	78.56749	73.97519969	47.06480578	45.6406477	53.57308955	7.12345678
Mamba	73.87519057	52.16184837	61.69384238	45.72795333	68.66335717	74.31961469	83.4%	73.875	6.5100988

Slide Design

Tables

- Horizontal lines = good
 - Vertical lines = bad
- Units and direction of best
- Citations
- Consistent number formatting
- Highlight best (and second best)

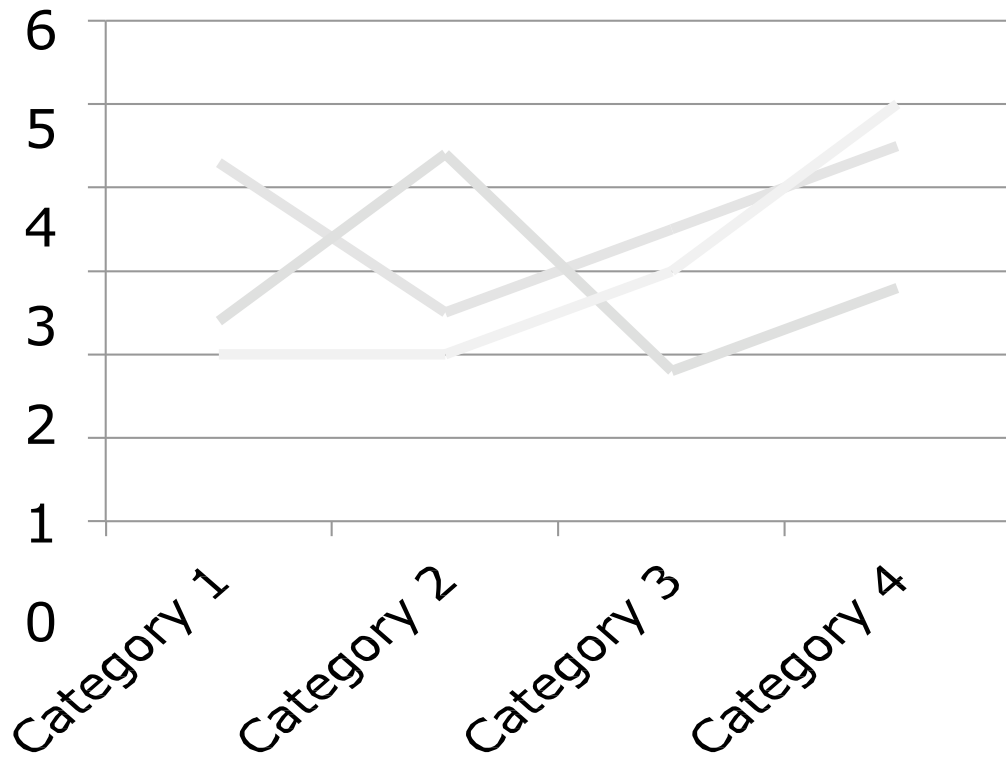
- Try to avoid, use **plots** instead

My awesome results

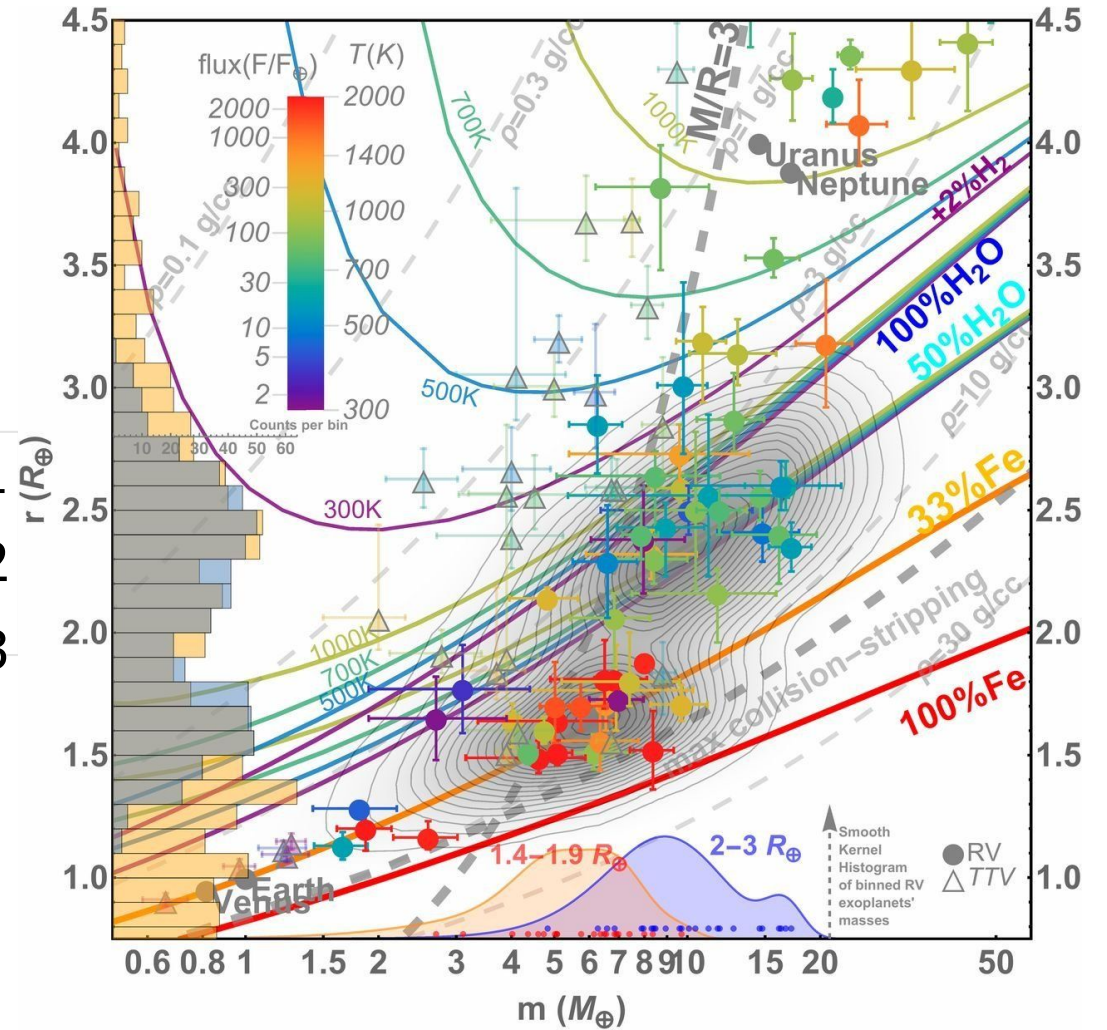
Baseline		Acc [%] ↑	AP ₅₀ [%] ↑	MSE [cm] ↓
MLP	[1]	78.9	68.3	15.4
ResNet	[2]	85.3	71.4	9.9
RNN	[3]	81.6	74.4	8.7
Transformer	[4]	88.7	78.6	<u>5.3</u>
Mamba	[5]	91.3	<u>79.2</u>	6.5
Ours		<u>89.4</u>	81.5	0.8

Slide Design

Plots



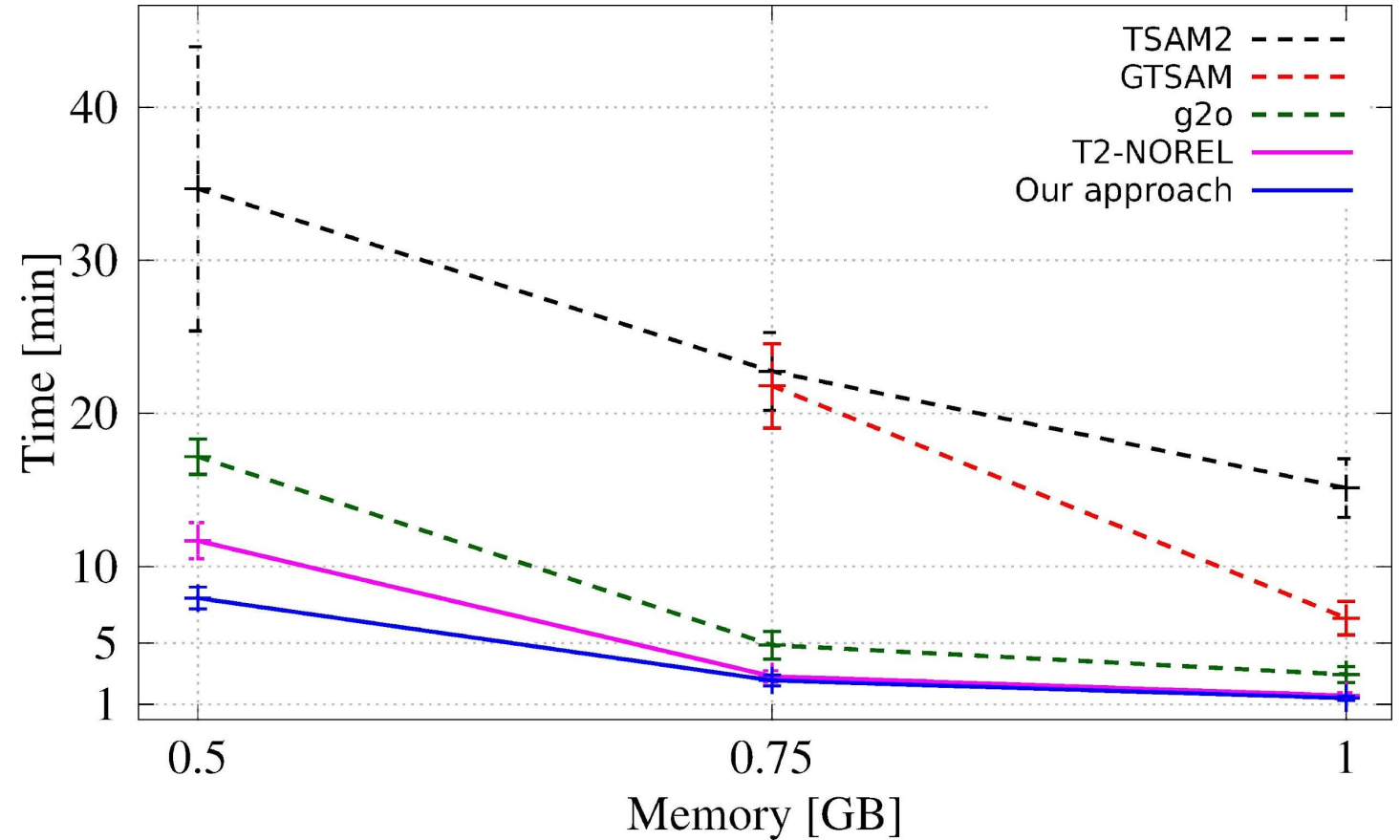
- Series 1
- Series 2
- Series 3



Slide Design

Plots

- Use easily distinguishable **colors** and **patterns**
- Order the legend according to the functions
- Axes labels, units, ticks
- High resolution
- Create your own if needed



Slide Design

Animations

- Animations are useful to **explain content**, illustrate **processes**, guide the **focus** of your audience, ...
- Not meant to entertain
- Are easily overdone
- Can be very distracting
- Only with **purpose**
- No need to show off your mad PowerPoint skills



Slide Design

Spell Checking

- Do'nt get cauhgt whit a most envarazing **typo**
- **Check** you're speling wile writeing
- **Prufe reed** ober and over
- Than aks some one else too dobel chek
- Your PC has a spell checker: Use it!
- There are other tools such as **Grammarly**
- Don't forget to set the correct **language**

Benutzen Sie die Rechtschreibprüfung!

Slide Design

Consistency

Throughout the entire presentation:

- Use a fixed, consistent color **palette**
- Consistent shapes
- Same mathematical symbols and variable names
- Same colors / styles for plots:
 - If velocity is green in one plot, ensure it is green in other plots too
 - also for baselines

Presentation

Presentation

In-Person

- Check if your laptop works before the talk
- Are the colors OK?
- Are the videos visible on both screens?
- Do not boot your computer in front of the audience (use suspend to RAM)
- Better do not close the lid before connecting your laptop
- Check the entire presentation (esp. videos) when you have to give it on a computer different from yours

Presentation

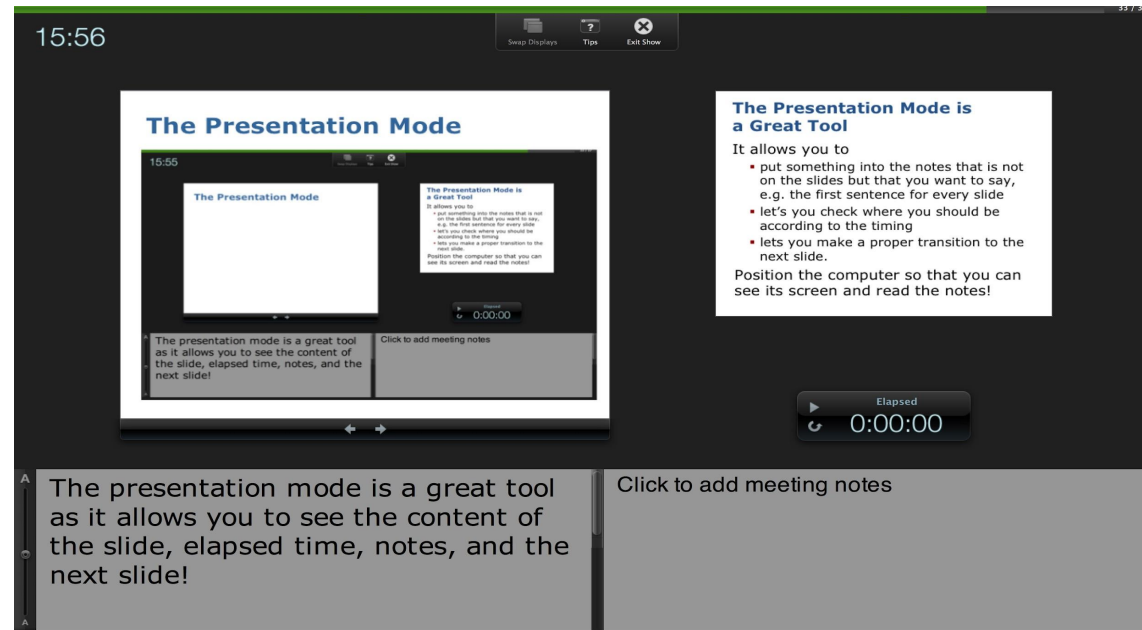
On-Line

- Check your camera and positioning **beforehand**
- Be in the **centre** of the image
- Make sure you're **well lit**, and do not sit against the light
- Be aware of your **background**
- Check whether videos run smoothly on the conferencing software
- Be familiar with the software: How to share the (correct) screen, enter presentation mode etc.

Presentation

Presenter View

- Allows you to view **notes** for each slide
- Lets you check where you should be according to the **timing**
- Lets you make a proper **transition** to the next slide



Presentation

Your Presentation

- Plan it
- Practice it (multiple times)
- Time it
- Think about how to deal with interrupting questions
- Practice transitions between slides

- Keep in mind: This is **your** show. Optimise it!

Presentation

Laser Pointer

- Helps you to **point at things**
- Use the laser pointer instead of the mouse cursor
- Clearly visible and hard to miss
- Not everything needs to be pointed at

Presentation

Voice

- **Speak up** to make sure that everyone can hear you
- Modulate your voice tone
- Avoid dialect
- Avoid idioms
- Avoid repetitions (look for alternatives or synonyms if you discover it)
- Avoid **filler words** and hesitation vowels like “ahem”, “uh”, “well”, “yes”

Presentation

Questions & Interruptions

- Think positive!
- **Questions** are good and show that people are interested
- **Repeat** the question to ensure that you understood it properly
- If you cannot answer a question, **be honest** about it
- Suggest to take the **discussion offline**, if the answer would take too long or diverges from the talk

Presentation

Timing

- Test the duration of your presentation **beforehand**
- Keep a **timer** running
- If you tend to stumble on phrasing: Slide **notes** can serve as a crutch

Conclusion



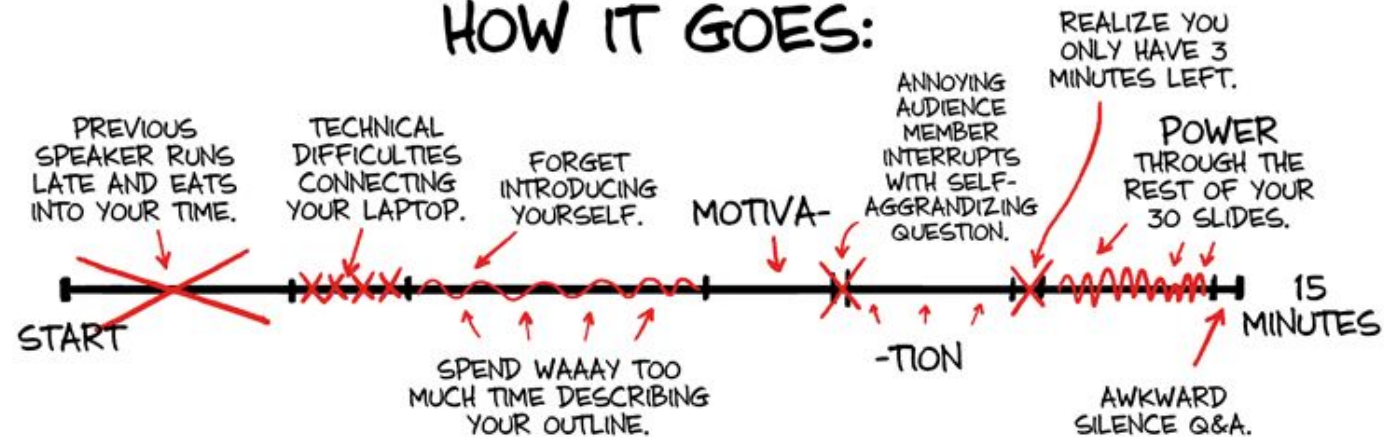
Conclusion

YOUR PRESENTATION

HOW YOU PLANNED IT:



HOW IT GOES:



Conclusion

- A talk is a unique opportunity to present yourself
- Prepare it carefully
- Practice it extensively
- There is no reason to be late with your presentation
- There is no reason not to be prepared

Thank you for your attention !

Conclusion

- A talk is a unique opportunity to present yourself
- Prepare it carefully
- Practice it extensively
- There is no reason to be late with your presentation
- There is no reason not to be prepared